

## Practice Worksheet 1 - Reversible Computing and Quantum Math

**Problem 1: Reversible transformations**

In class we covered how to take any boolean function  $f : \{0,1\}^n \rightarrow \{0,1\}$  and convert it to its reversible equivalent  $R_f$ . Here we will convert a 2-bit function. Let  $f : \{0,1\}^2 \rightarrow \{0,1\}$  be given by the truth table below.

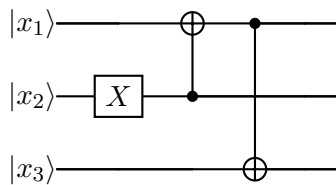
$x_1$	$x_2$	$f(x_1, x_2)$
0	0	1
0	1	0
1	0	0
1	1	1

So  $f(x_1, x_2) = 1$  when the two input bit are equal otherwise known as  $\neg$ XOR and define the reversible function (3-bit) by  $R_f : (x_1, x_2, b) \mapsto (x_1, x_2, b \oplus f(x_1, x_2))$ .

- Fill in the truth table of  $R_f$  for each 3-bit input  $(x_1, x_2, b)$  then write the corresponding output.
- Explain in a sentence why the mapping must be a permutation of  $\{0,1\}^3$ .
- What is the inverse transformation of  $R_f$ ?

**Problem 2: 3-bit Circuit to Truth Table**

Below is a reversible circuit comprised of *CNOT* and *X* gates. It defines a reversible transformation on 3 bits. Write out the truth table of the transformation (i.e., what does every 3 bit input map to?).

**Problem 3: Truth table to 2-bit circuit**

Let  $F : \{0,1\}^2 \mapsto \{0,1\}^2$  be the reversible function given by the truth table below.

$x_1$	$x_2$	$x'_1$	$x'_2$
0	0	1	1
0	1	0	1
1	0	1	0
1	1	0	0

Construct the corresponding 2-bit reversible circuit using *CNOT* and *X* gates that implement  $F$ .

#### Problem 4: Matrix notation

Recall our convention for mapping the states  $|0\rangle, |1\rangle$  of a bit to column vectors:

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

In class we discussed how we use the tensor product notation to describe the state of a composite system (e.g. a system consisting of multiple bits). For example,  $|0\rangle \otimes |1\rangle$  describes the state of two bits where the first is in state  $|0\rangle$ , and the second is in state  $|1\rangle$ . When we translate to vector notation, however, we have to adhere to a convention. There are many possible conventions, but

the one we will use throughout class is the one where  $|0\rangle \otimes |0\rangle = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$ ,  $|0\rangle \otimes |1\rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$ , and so

on. Furthermore we use the following abbreviations:

$$|a\rangle \otimes |b\rangle = |a\rangle |b\rangle = |a, b\rangle = |ab\rangle \text{ .}$$

Let

$$R = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \text{ .}$$

- (a) What is the 4-dimensional column vector corresponding to  $R|1, 0\rangle$ ?
- (b) What is the ket state corresponding to  $R|1, 0\rangle$ ?
- (c) What reversible circuit does  $R$  correspond to?